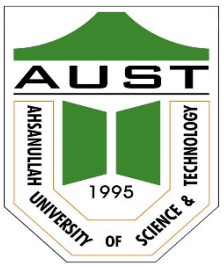

Ahsanullah University of Science and Technology (AUST)
Department of Computer Science and Engineering

LABORATORY MANUAL

Course No. : CSE2202
Course Title: Numerical Methods Lab

For the students of 2nd Year, 2nd Semester of
B.Sc. in Computer Science and Engineering program

TABLE OF CONTENTS

COURSE OBJECTIVES

1. Explain the knowledge of error analysis numerical techniques to solve computational and mathematical problems.

2. Apply proven techniques from numerical methods to solve computational and mathematical problems using modern tools and techniques.

3. Evaluate or examine closely related techniques and methods on selected problems on numerical models to solve real-world problems.

PREFERRED TOOL(S)

- Code Blocks
- Net Beans

TEXT/REFERENCE BOOK(S)

- E. Balagurusamy, ***Numerical Methods,*** 4th Reprint, Tata McGraw-Hill, Inc.
- G. Shanker Rao, ***Numerical Analysis***, 2nd edition, New Age International (P) Limited
- S. Chapra & R. Canale, ***Numerical Methods for Engineers***, 6th edition, McGraw Hill

ADMINISTRATIVE POLICY OF THE LABORATORY

- Students must perform class assessment tasks individually without the help of others.
- Viva for each program will be taken and considered as a performance.
- Plagiarism is strictly forbidden and will be dealt with by punishment.

Session 1

Problem 1

OBJECTIVES: To find the roots of non linear equations using Bisection method.

ALGORITHM:

1. Decide initial values for x_1 and x_2 and stopping criterion E.
2. Compute $f_1 = f(x_1)$ and $f2 = f(x_2)$.
3. If $f_1 * f_2 > 0$, x_1 and x_2 do not bracket any root and go to step 1.
4. Compute $x_0 = (x_1 + x_2) / 2$ and compute $f_0 = f(x_0)$.
5. If $f_0 = 0$ then x_0 is the root of the equation, print the root
6. If $f_1 * f_0 < 0$ then set $x_2 = x_0$ else set $x_1 = x_0$.
7. If $|(x_2-x_1)/x_2| < E$ then root = $(x_1 + x_2) / 2$, print the root and go to step 8
   Else go to step 4
8. Stop.

Sample Input/output:

```
Enter the value of x0: -1

Enter the value of x1: -2
_____________________________________________________________________________

 Iteration   x0         x1        x2        f0       f1       f2
_____________________________________________________________________________

  1       -1.000000 -2.000000 -1.500000 -5.000000 2.000000 -1.750000
  2       -1.500000 -2.000000 -1.750000 -1.750000 2.000000  0.062500
  3       -1.500000 -1.750000 -1.625000 -1.750000 0.062500 -0.859375
  4       -1.625000 -1.750000 -1.687500 -0.859375 0.062500 -0.402344
  5       -1.687500 -1.750000 -1.718750 -0.402344 0.062500 -0.170898
  6       -1.718750 -1.750000 -1.734375 -0.170898 0.062500 -0.054443
  7       -1.734375 -1.750000 -1.742188 -0.054443 0.062500  0.003967
  8       -1.734375 -1.742188 -1.738281 -0.054443 0.003967 -0.025253
  9       -1.738281 -1.742188 -1.740234 -0.025253 0.003967 -0.010647
  10      -1.740234 -1.742188 -1.741211 -0.010647 0.003967 -0.003341
  11      -1.741211 -1.742188 -1.741699 -0.003341 0.003967  0.000313
_____________________________________________________________________________

Approximate root = -1.741699
```

Tasks:

Write a program on the function $f(x) = 2x^3 + 3x - 1$ with starting interval [0, 1] and a tolerance of 10^{-8}. Show the steps, the program uses to achieve this tolerance (You can count the step by adding 1 to a counting variable i in the loop of the program).

Problem 2

OBJECTIVES: To find the roots of non linear equations using False Position method.

ALGORITHM:

1. Decide initial values for x_1 and x_2 and stopping criterion E.
2. Compute $f_1 = f(x_1)$ and $f2 = f(x_2)$.
3. If $f_1 * f_2 > 0$, x_1 and x_2 do not bracket any root and go to step 1.
4. Compute $x_0 = x_1 - (f(x_1)(x_2 - x_1)) / (f(x_2) - f(x_1))$ and compute $f_0 = f(x_0)$.
5. If $f_0 = 0$ then x_0 is the root of the equation, print the root
6. If $f_1 * f_0 < 0$ then set $x_2 = x_0$ else set $x_1 = x_0$.
7. If $|(x_2 - x_1)/x_2| < E$ then root = $(x_1 + x_2) / 2$, print the root and go to step 8
   Else go to step 4
8. Stop.

Sample Input/output:

```
Enter the value of x0: -1

Enter the value of x1: 1
_____________________________________________________________________________

   Iteration  x0          x1         x2         f0       f1       f2
_____________________________________________________________________________

   1      -1.000000 1.000000 0.513434 -4.540302 1.459698 -0.330761
   2      0.513434  1.000000 0.603320 -0.330761 1.459698 -0.013497
   3      0.603320  1.000000 0.606954 -0.013497 1.459698 -0.000527
   4      0.606954  1.000000 0.607096 -0.000527 1.459698 -0.000021
_____________________________________________________________________________

Approximate root = 0.607096
```

Tasks:

Write a program to perform 3 iterations of the false position method on the function $f(x) = x^3 - 4$, with starting interval [1, 3]. Calculate and show the errors and percentage errors of x0, x1, x2, and x3.

Session 2

Problem 1

OBJECTIVES: To find the roots of non linear equations using Newton-Raphson method.

ALGORITHM:

1. Assign an initial value for x, say x_0 and stopping criterion E.
2. Compute $f(x_0)$ and $f'(x_0)$.
3. Find the improved estimate of x_0
   $x_1 = x_0 - f(x_0) / f'(x_0)$

4. Check for accuracy of the latest estimate.
   If $|(x_1-x_0)/x_1| < E$ then stop; otherwise continue.

5. Replace x_0 by x_1 and repeat steps 3 and 4.

Sample Input/output:

```
   ENTER THE TOTAL NO. OF POWER:::: 3
    x^0::-3
    x^1::-1
    x^2::0
    x^3::1
    THE POLYNOMIAL IS :::  1x^3 0x^2 -1x^1 -3x^0
    INTIAL X1---->3

************************************
   ITERATION    X1    FX1    F'X1
************************************
   1          2.192  21.000 26.000
   2          1.794  5.344  13.419
   3          1.681  0.980  8.656
   4          1.672  0.068  7.475
   5          1.672  0.000  7.384
************************************

    THE ROOT OF EQUATION IS 1.671700
```

Tasks:

Write a program to perform all iterations of the Newton-Raphson method using Horner's rule for any function. Show the table with iterations, values, errors and percentage errors of all variables.

Problem 2

OBJECTIVES: To find the roots of non linear equations using Secant method.

ALGORITHM:

1. Decide two initial points x_1 and x_2 and required accuracy level E.
2. Compute $f_1 = f(x_1)$ and $f_2 = f(x_2)$
3. Compute $x_3 = (f_2 x_1 - f_1 x_2) / (f_2 - f_1)$
4. If $|(x_3 - x_2)/ x_3| > E$, then
   set $x_1 = x_2$ and $f_1 = f_2$
   set $x_2 = x_3$ and $f_2 = f(x_3)$
   go to step 3
   Else
   set root = x_3
   print results
5. Stop.

Sample Input/output:

```
Enter the value of x1: 4

Enter the value of x2: 2
```

Iteration	x1	x2	x3	f(x1)	f(x2)
1	4.000000	2.000000	9.000000	-10.000000	-14.000000
2	2.000000	9.000000	4.000000	-14.000000	35.000000
3	9.000000	4.000000	5.111111	35.000000	-10.000000
4	4.000000	5.111111	5.956522	-10.000000	-4.320987
5	5.111111	5.956522	5.722488	-4.320987	1.654063
6	5.956522	5.722488	5.741121	1.654063	-0.143084
7	5.722488	5.741121	5.741659	-0.143084	-0.004015
8	5.741121	5.741659	5.741657	-0.004015	0.000010

```
Approximate root = 5.741657
```

Tasks:

Modify the above program using Horner's rule to iterate until the absolute value of the residual is less than a given tolerance (Let tolerance be an input instead of E).

Session 3

Problem 1

OBJECTIVES: To find the roots of non linear equations using Newton's method.

ALGORITHM:

1. Obtain degree and co-efficient of polynomial (n and a_i).
2. Decide an initial estimate for the first root (x_0) and error criterion, E.
   Do while n >1
3. Find the root using Newton-Raphson algorithm
   $x_r = x_0 - f(x_0) / f'(x_0)$
4. Root (n) = x_r
5. Deflate the polynomial using synthetic division algorithm and make the factor polynomial as the new polynomial of order n-1.
6. Set $x_0 = x_r$ [Initial value of the new root]
   End of Do
7. Root (1) = $- a_0 / a_1$
8. Stop

Sample Input/output:

```
Enter the degree of the equation: 2

Enter the coefficients of the equation: -10   -4    1

Root No. 1   -1.74166
Root No. 2   5
```

Tasks:

Modify the above program to show the table with all iterations and values of all variables.
Test the program for $x^3 - 6x^2 + 11x - 6 = 0$

Problem 2

OBJECTIVES: To find the roots of non linear equations using Modified Bisection method.

ALGORITHM:

1. Choose lower limit **a** and upper limit **b** of the interval covering all the roots.
2. Decide the size of the increment interval Δx
3. set $x_1 = a$ and $x_2 = x_1 + \Delta x$
4. Compute $f_1 = f(x_1)$ and $f_2 = f(x_2)$
5. If $(f_1 * f_2)>0$, then the interval does not bracket any root and go to step 9
6. Compute $x_0 = (x_1 + x_2)/2$ and $f_0 = f(x_0)$
7. If $(f_1 * f_2)<0$, then set $x_2 = x_0$
   Else set $x_1 = x_0$ and $f_1 = f_0$

8. If $|(x_2 - x_1)/ x_2| < E$, then

   root = $(x_1+x_2) / 2$
   write the value of root
   go to step 9
   Else
   go to step 6

9. If $x_2 < b$, then set $a = x_2$ and go to step 3
10. Stop.

Sample Input/output:

```
Enter the maximum power: 2
Enter the coefficients (from maximum power): 1 -4 -10
Enter the lower and upper limit: -2 6

Between -1.74375 and -1.7375 there is a root -1.74375
Between 5.7375 and 5.74375 there is a root 5.74375
```

Tasks:

Modify the above program to show the table with all iterations and values of all variables. Test the program for $x^3 - 7x^2 + 15x - 9 = 0$.

Session 4

Problem 1

OBJECTIVES: To solve the system of linear equations using Basic Gauss Elimination method.

ALGORITHM:

1. Arrange equations such that $a_{11} \neq 0$
2. Eliminate x_1 from all but the first equation. This is done as follows:
   i. Normalize the first equation by dividing it by a_{11}.
   ii. Subtract from the second equation a_{21} times the normalized first equation.
   iii. Similarly, subtract from the third equation a_{31} times the normalized first equation.
3. Eliminate x_2 from the third to the last equation in the new set. We assume that $a'_{22} \neq 0$.
   i. Subtract from the third equation a'_{32} times the normalized first equation.
   ii. Subtract from the fourth equation a'_{42} times the normalized first equation and so on.
4. Obtain solution by back substitution.

Sample Input/output:

```
ENTER THE NUMBER OF EQUATIONS = 3
ENTER THE COEFFICENTS OF EQUATIONS  = 2    4   -6   -8
                                      1    3    1    10
                                      2   -4   -2   -12
 Step 1:

                                      2   4   -6   -8
                                      0   1    4   14
                                      0  -8    4   -4

Step 2:

                                      2   4   -6    -8
                                      0   1    4    14
                                      0   0    36   108
SOLUTION OF GIVEN SYSTEM: x1 = 1
                          X2 = 2
                          X3 = 3
```

Tasks:

1. Write a code to solve the system of linear equations using Gauss Jacobi method.

Problem 2

OBJECTIVES: To solve the system of linear equations Using Gauss - Jordan Method.

ALGORITHM:

1. Normalize the first equation by dividing it by its pivot element.
2. Eliminate $x_1$term from all the other equations.
3. Now, normalize the second equation by dividing it by its pivot element.
4. Eliminate $x_2$term from all the equations, above and below the normalized pivotal equation.
5. Repeat the process until $x_n$is eliminated from all but the last equation.
6. The resultant *b* vector is the solution vector.

Sample Input/output:

```
ENTER THE NUMBER OF EQUATIONS = 3
ENTER THE COEFFICENTS OF EQUATIONS  = 2    4   -6   -8
                                      1    3    1    10
                                      2   -4   -2   -12
 Step 1:

                                      1   2   -3   -4
                                      0   1    4   14
                                      0  -8    4   -4

Step 2:
                                      1   0   -11  -32
                                      0   1    4    14
                                      0   0    1    3

Step 3:
                                      1   0   0    1
                                      0   1   0    2
                                      0   0   1    3
SOLUTION OF GIVEN SYSTEM: x1 = 1
                          X2 = 2
                          X3 = 3
```

Tasks:

1. Write a code to solve the system of linear equations using Gauss Seidel method.

Session 5

OBJECTIVES: To fit a straight line and a polynomial using curve fitting regression method.

ALGORITHMS:

Linear Regression:

1. Read the data values
2. Compute sum of powers and products
   $\sum x_i, \sum y_i, \sum x_i^2, \sum x_i y_i$
3. Check whether the denominator of the equation for b is zero
4. Compute *b and a*
5. Print out the equation
6. Interpolate data, if required

Polynomial Regression:

1. Read number of data points *n* and order of polynomial *mp*
2. Read the data values
3. If $n \leq mp$, print out "regression is not possible" and stop; else continue
4. Set $m = mp+1$
5. Compute coefficients of **C** matrix
6. Compute coefficients of **B** matrix
7. Solve for the coefficients $a_1, a_2 \ldots a_m$
8. Write the coefficients
9. Estimate the function value at the given value of independent variable
10. Stop

Sample Input/output:

```
---------Fitting a Straight line----------
Enter how many values you want for (x,y) : 5
Enter value for x:  1 2 3 4 5
Enter value for y: 3 4 5 6 8
```

xi	yi	xi*xi	xi*yi
1	3	1	3
2	4	4	8
3	5	9	15
4	6	16	24
5	8	25	40
Sum = 15	26	55	90

```
  The equation is y = 1.6 + 1.2 x
```

Sample Input/output:

```
---------Fitting a polynomial----------
Enter how many values you want for (x,y) : 4
Enter value for x: 1  2    3  4
Enter value for y: 6  11  18  27

The equation is y = 3 + 2x + x^2
```

Tasks:

1. Write a code to fit a power function using curve fitting regression method.
2. Write a code to fit a hyperbola using curve fitting regression method.

Session 6

Problem 1

OBJECTIVES: To find the value of *f(x)* for *x* using Lagrange interpolation method.

ALGORITHM:

1. Read *x*, *n*
2. *for i = 1* to (n+1) in steps of 1 do read x_i, f_i *end for*
3. sum ← 0
4. *for i = 1* to (n+1) in steps of 1 do
5. prodfunc ← 1
6. *for j = 1* to (n+1) in steps of 1 do
7. if (j≠i) then prodfunc ← prodfunc ×$(x - x_j)/(x_i - x_j)$
   end for
8. sum ← sum + f_i ×prodfunc
   end for
9. Write *x*, sum
10. Stop

Sample Input/output:

```
How many record you will be enter: 4

Enter the value of x0: 0

Enter the value of f(x0): 0

Enter the value of x1: 1

Enter the value of f(x1): 2

Enter the value of x2: 2

Enter the value of f(x2): 8

Enter the value of x3: 3

Enter the value of f(x3): 27

Enter X for finding f(x): 2.5

 f(2.5) = 15.312500
```

Problem 2

OBJECTIVES: To find x using Newton's divided difference interpolation method.

ALGORITHM:

Input: x_0, (x_0), x_1, (x_1), … , x_n, $f(x_n)$
Output: Divided differences $F_{0,0}$, … , $F_{n,n}$
//comment: $(x) = F_{0,0} + \sum^{n}_{i=1}[F_{i,i}(x - x_0) \ \ldots \ (x - x_{i-1})]$
Step 1: For $i = 0, \ldots, n$
set $F_{i,0} = f(x_i)$
Step 2: For $i = 1, \ldots, n$
For $j = 1, \ldots, i$
set $F_{i,j} = F_{i,j-1} - F_{i-1,j-1} \ / \ x_i - x_{i-j}$
End
End
Output($F_{0,0}$,…$F_{i,i}$,…,$F_{n,n}$)
STOP

Sample Input/output:

```
How many record you will be enter: 5

Enter the value of x0: 5

Enter the value of f(x0): 150

Enter the value of x1: 7

Enter the value of f(x1): 392

Enter the value of x2: 11

Enter the value of f(x2): 1452

Enter the value of x3: 13

Enter the value of f(x3): 2366

Enter the value of x4: 21

Enter the value of f(x4): 9702

Enter x for finding f(x): 6
_____________________________________________________________

    x        f(x)
_____________________________________________________________
    5        150
                    121
    7        392             24
                     265             1
   11        1452            32           0
                     457              1
   13        2366            46
                     917
   21        9702
_____________________________________________________________
* * * x = 252 * * *
```

Tasks:

1. Write a code to find the value of *x* for *f(x)* using inverse interpolation method.
2. Write a code to find a polynomial using Lagrange interpolation method.

FINAL TERM EXAMINATION

There will be a one-hour written examination. Different types of questions will be included such as MCQ, mathematics, write a program etc.